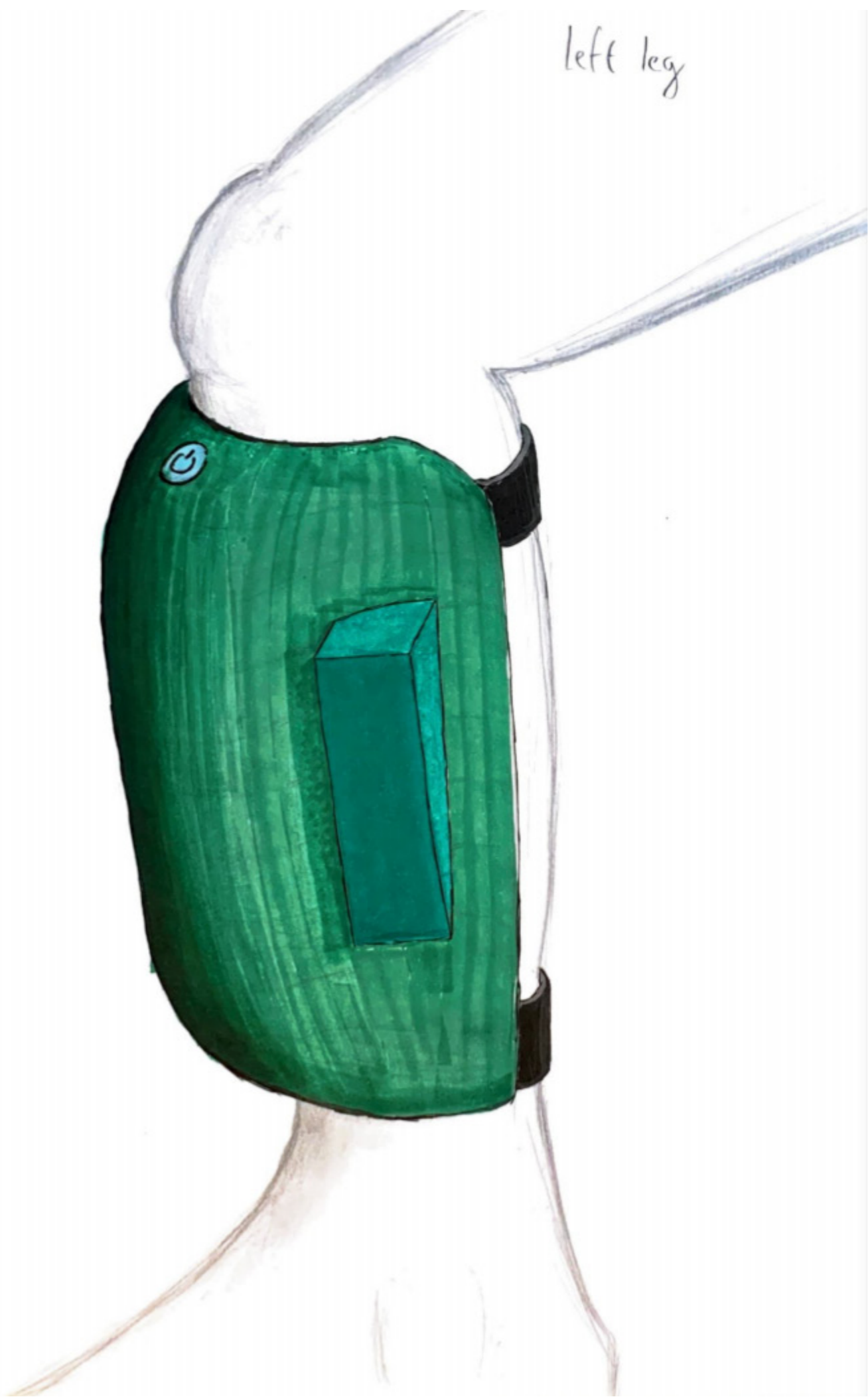
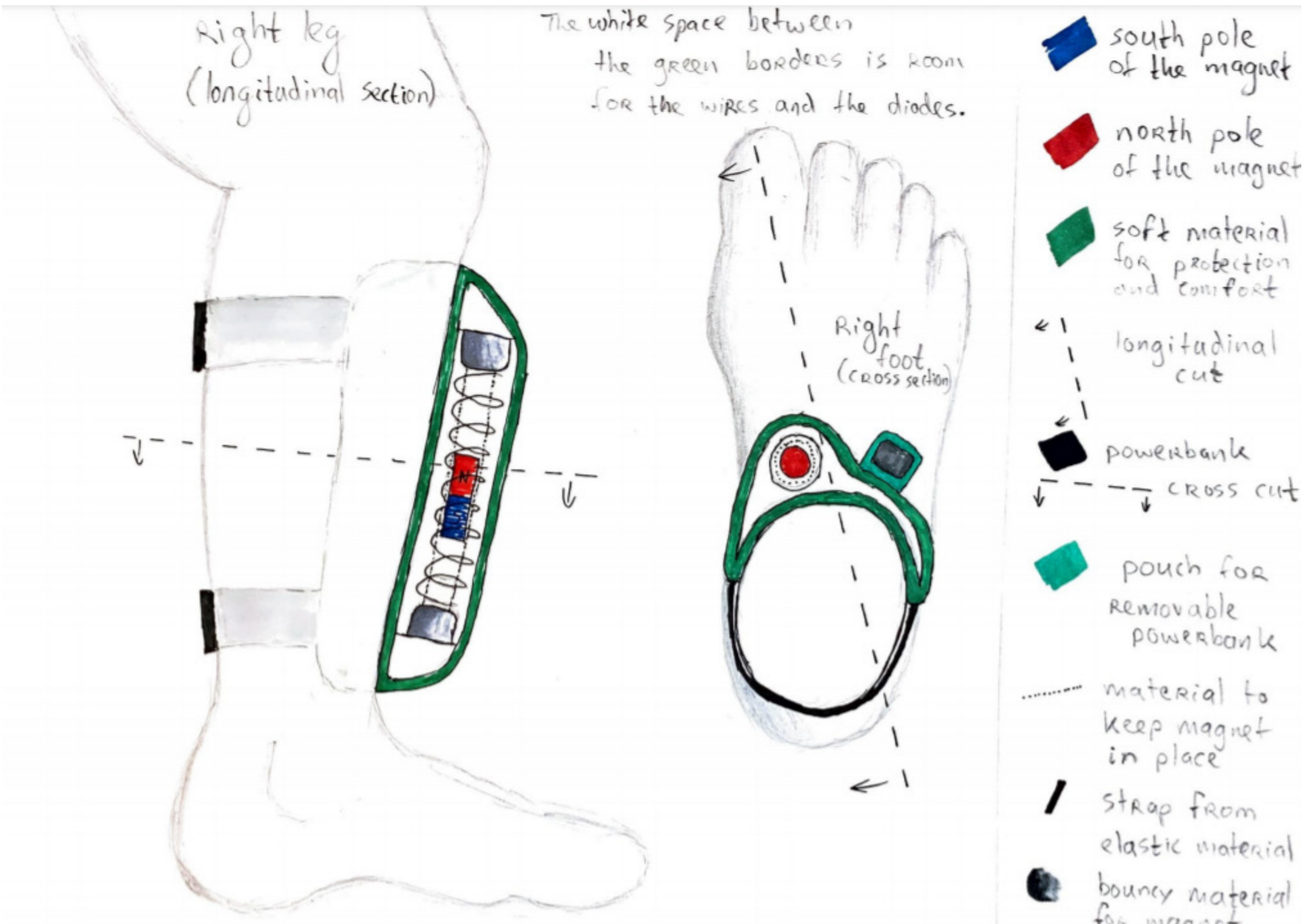


# KINELEGTRIC

ENERGY EFFICIENCY ASSIGNMENT, TOM UIJLENHOET



FINAL SKETCH



LONGITUDINAL AND CROSS SECTION

## Design process

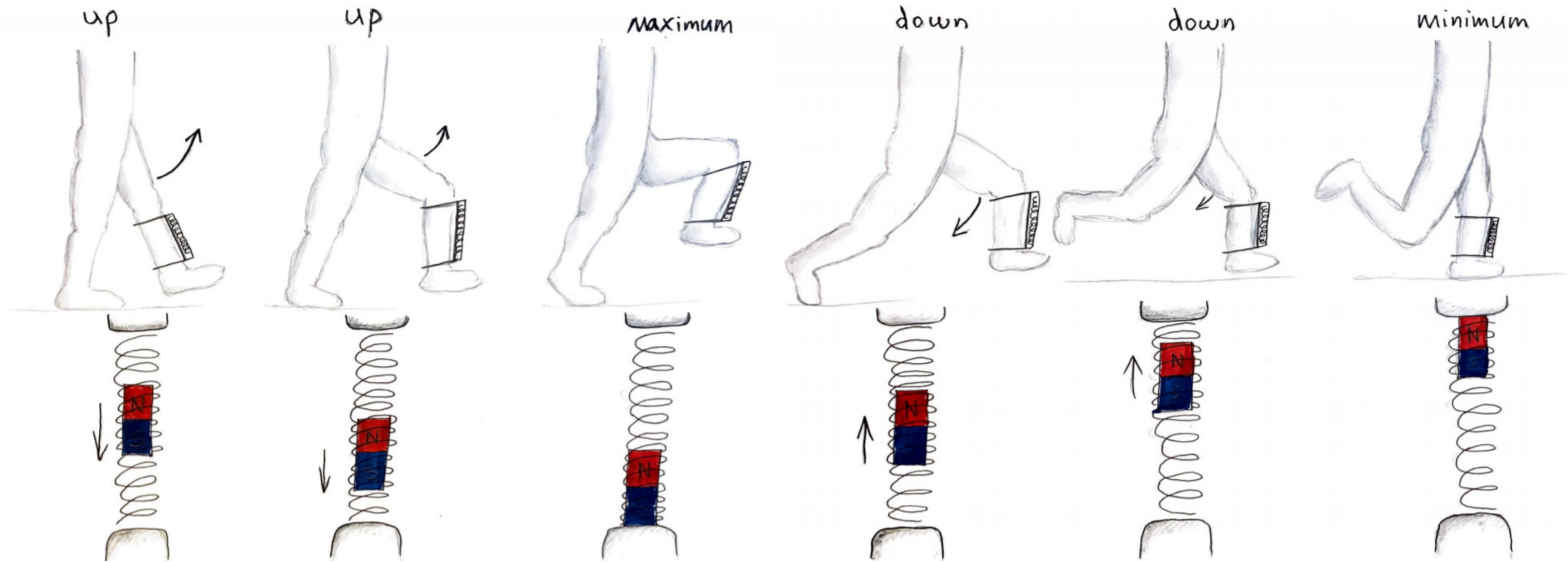
Start: Where are energy inefficiencies?
<ul style="list-style-type: none"><li>Not all kinetic energy is harvested and used, e.g. kinetic energy generated during sport, wind and tidal energy</li><li>Not all solar energy is harvested and used, e.g. on artificial surfaces like roofs and roads</li><li>Not all potential energy is used, e.g. as energy storage</li><li>Energy store and transportation</li></ul>
Approach:
<ul style="list-style-type: none"><li>Think of examples in daily life where energy is generated but not harvested and used: rain through downspout, gym, trampoline park, wind generated by truck movement, climbing and descending stairs, walking, running, cycling</li></ul>
Conclusion:
<ul style="list-style-type: none"><li>Interest to transform kinetic energy into electrical energy/energy storage</li></ul>
Which kinetic energy should the design transform?
<ul style="list-style-type: none"><li>Energy generated during sports: gym, cycling, running, walking</li></ul>
Should the design be integrated into the training device or should it be a portable device?
<ul style="list-style-type: none"><li>A portable device because it is multifunctional in different places and situations (incl. school and office) to increase impact</li></ul>
Should the design be attached to the training device or to the person who sports?
<ul style="list-style-type: none"><li>A design attached to the person who sports because the human body is more uniform than different training devices</li></ul>
To which part of the body should the design be attached?
<ul style="list-style-type: none"><li>Portable device attached to the lower leg because that part can also move while being seated (at school, in the office)</li></ul>

## Different perspectives in design process

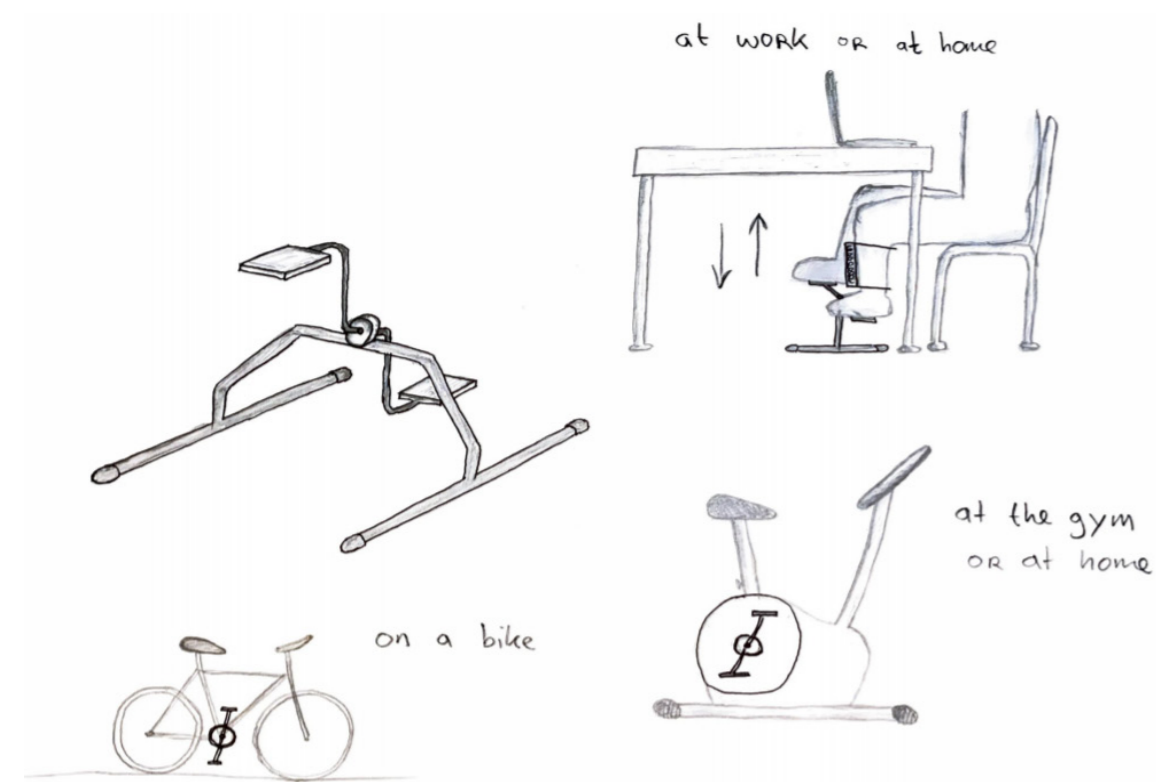
Users:
<ul style="list-style-type: none"><li>Sportsmen</li><li>But also students and office workers</li></ul>
Impact to achieve:
<ul style="list-style-type: none"><li>Capture kinetic energy (while doing sport) that otherwise would be lost</li><li>Stimulate people to move more</li></ul>
Qualities of the design:
<ul style="list-style-type: none"><li>Portable energy transformer combined with removable power bank</li><li>Optimal size and weight in correlation to transformation efficiency</li><li>Easy to use, thus no special intelligence of user required</li></ul>
Modalities:
<ul style="list-style-type: none"><li>Minimal noise</li><li>Color suitable for sustainable energy</li><li>Sleek design</li><li>Soft, not irritating interface with body contact</li></ul>
Technology to use:
<ul style="list-style-type: none"><li>Magnetic inductive coil mechanism to transform kinetic energy into electrical energy</li></ul>

## Different perspectives of design

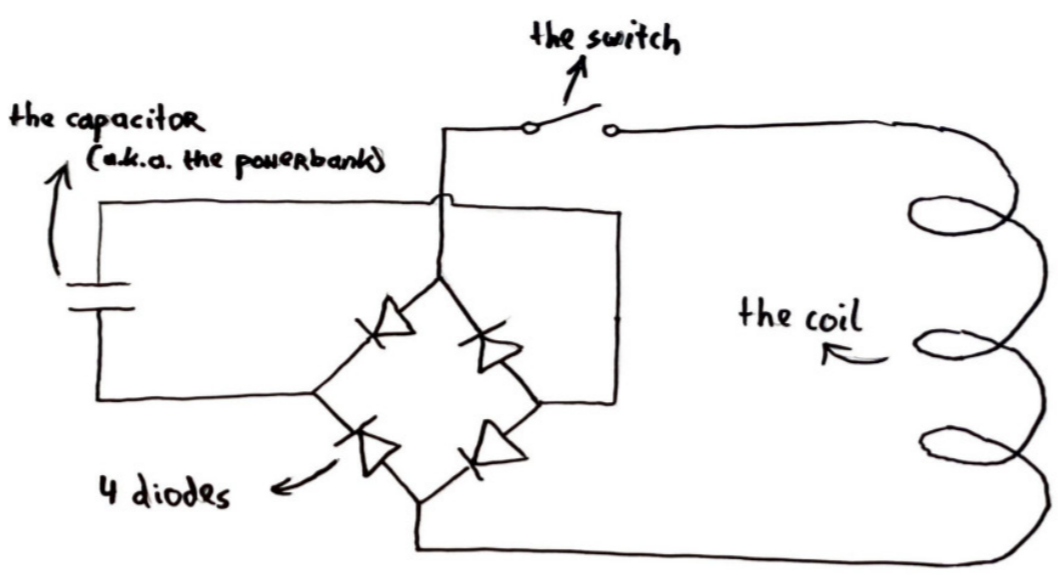
Production of the design:
<ul style="list-style-type: none"><li>Buy magnetic inductive coil and power bank modules and assemble to kind of shin guards</li></ul>
Company taking design to market:
<ul style="list-style-type: none"><li>Nike or other sport wear producers</li><li>Apple or other digital watch manufacturers</li></ul>
Competitors of portable kinetic energy transformers:
<ul style="list-style-type: none"><li>On the market: kinetic shoe sole by Nike, Vibram, etc.</li><li>In development: knee brace by American military, bracelets</li></ul>
Efficiency of the design:
<ul style="list-style-type: none"><li>Magnetic strength and amount of inductive coils in series determine efficiency</li></ul>
Impact of the design:
<ul style="list-style-type: none"><li>Energy efficiency: kinetic energy that otherwise would be lost is captured</li><li>Health impact: stimulate more movement at school &amp; in the office</li></ul>



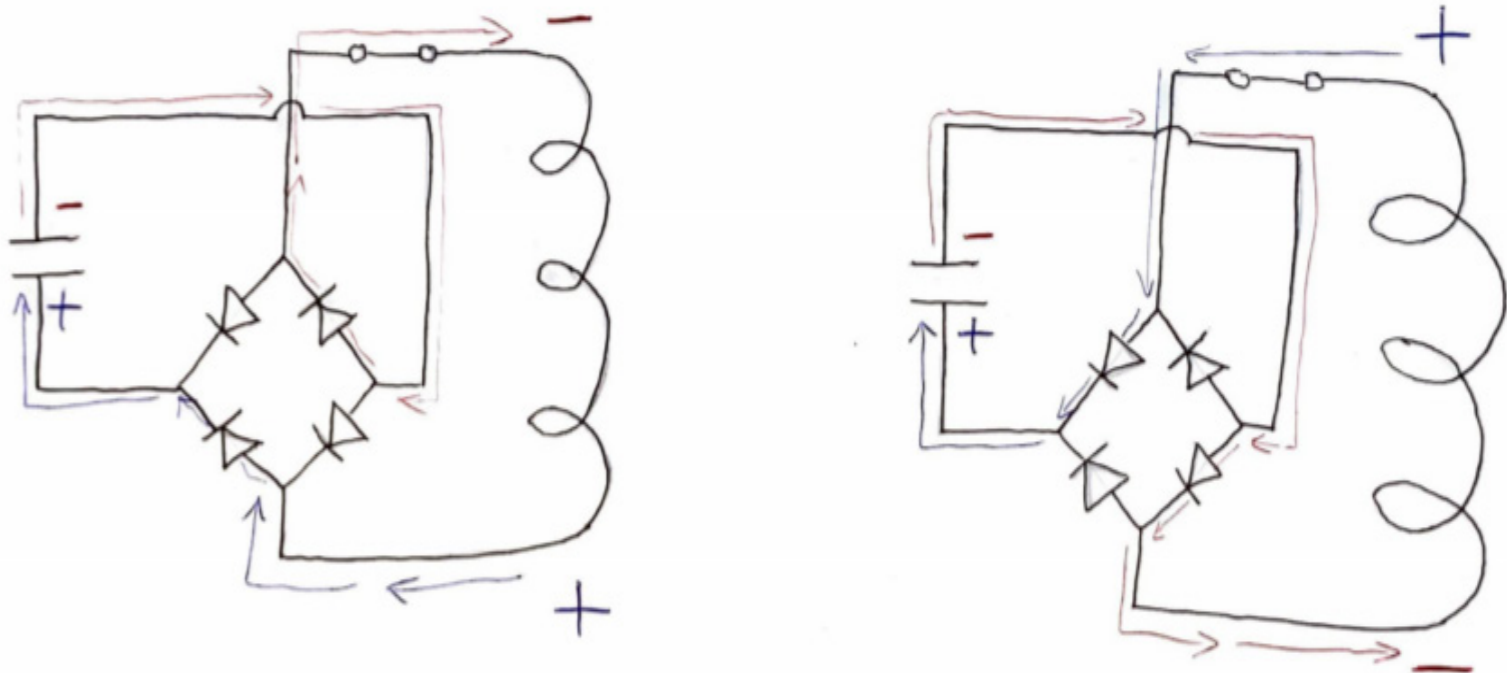
MAIN MECHANISM OF DEVICE



USEABILITY



ELECTRICAL SCHEME



SCHEMATIC REPRESENTATION MECHANISM